

Taller

Física Computacional

```

dimension v(0:19,20),x(20),c(0:20),work(20),iwork(20)
1 ,y(0:19,20),ca(0:19)
  b=1.
  a=-1.
  n=3
  h=(b-a)/float(n-1)
  xx=0.5
  xy=0.0
  x(2)=0.
  x(3)=xx
  x(1)=-x(3)
  do 15 j=1,20
    do 1 i=1,3
      v(0,i)=1.
      y(0,i)=1.
1  continue
    do 2 k=1,n-1
      do 2 i=1,n
        v(k,i)=x(i)**k
        y(k,i)=v(k,i)
2  continue
    do 3 k=0,n-1
      c(k)=(b**(k+1)-a**(k+1))/float(k+1)
3  continue
    do 4 k=0,n-1
4  ca(k)=c(k)
      call sgefs(v,20,n,ca,0,work,iwork)
      do 5 i=0,n-1
        ! print 6,ca(i)/h,(y(i,k),k=1,n),c(i),x(i+1)
5  continue
6  format(f8.4,12f6.1)
      do 8 k=0,8
        sum=0.
        do 9 i=0,n-1
          if (k.ne.0) tem=x(i+1)**k
          if (k.eq.0) tem=1.
9  sum=sum+ca(i)*tem
        ! print 10,k,sum,(b**(k+1)-a**(k+1))/float(k+1)
10 format(i5,5f10.2)
8  continue
      av = (abs(xx - xy))/2.
      xy = xx
      diff = ( (xx**4)/(xx**2) ) - (3./5.)
      if (diff.gt.0) xx=(xx - av)
      if (diff.lt.0) xx=(xx + av)
      temp = (xx**4)/(xx**2)
      print 6, xx
15 continue
      ! print 6,( ca(0))*(xx**4) )
      ! print 6,( ca(0) + ca(1) + ca(2) )
      stop
      end

include 'sgefs.for'

```

```
dimension ys(10)
ys(1)= 0.57847
ys(2)= 0.55518
ys(3)= 0.13365
ys(4)= 0.68883
ys(5)= 0.82248
ys(6)= 0.51131
ys(7)= 0.33379
ys(8)= 0.84509
ys(9)= 0.17888
ys(10)= 0.02397
do 1 i=1,10
  x=ran3(u)
  print 34,x,ys(i)
34 format(2f10.5)
1 continue
stop
end

function ran3(d)
integer *4 k,i,j,l,m
data i/646143019/,j/1048729165/,l/0/,m/1073741823/
save
if (l.gt.0) goto 10
fact=4./256.**4
l=l+1
10 continue
k=iand(i+j,m)
i=j
j=k
4 ran3=k*fact
return
end
```


c Solucion de la ecuacion radial de Schroedinger para una particula libre ($V(r)=0$)
 c Se considera un proton viajando a una energia de $E = 10.0$ MeV

```

implicit real*8 (a-h,o-z)
dimension r(0:200)
dimension aj(0:40),an(0:40)
dimension w(200),u(0:15,0:200)

n=200
en=10.0
ak=((1/20.9)*(en))**0.5      ! onda incidente, ec. 10.12 de la pag. 210
(Computational Physics)
h=0.05
r(0)=0.

do i=1,n
  r(i)=r(i-1)+h
enddo

do 1 il=0,15
  call ajn(ak*h,aj,an)
  sl=il
  u(il,0)=0.                ! onda viajando inicialmente en el origen, fijado a cero
en el punto i=0
  u(il,1)=aj(il+1)*ak*h     ! onda viajando posteriormente en el punto i=1, valor
razonable

do 2 i=1,n-1

  pot=0.0                  ! potencial fijado a cero, caso de una particula libre

  w(i)=ak**2-(pot/20.9)-sl*(sl+1.)/r(i)**2
  u(il,i+1)=2.*u(il,i)-u(il,i-1)-h**2*w(i)*u(il,i)

  if (il.eq.15) print 25, r(i),u(il,i) ! imprime la distancia radial "r(i)" y las
"u's" para un valor de "l"

25  format(f6.2,e14.5)
2   continue

c   print 26, il,u(il,i) ! imprime el momento orbital y las soluciones de u's en
el ultimo punto de la malla, n=200

26  format(i5,e16.5)
1   continue

end

c   include 'pleg.for'      ! polinomios de Legendre
   include 'ajn.for'       ! funciones de Bessel

```

c Solucion de la ecuacion radial de Schroedinger para un potencial de Coulomb
 c Se considera un proton viajando a una energia de $E = 10.0$ MeV

```

      implicit real*8 (a-h,o-z)
      dimension r(0:200)
      dimension aj(0:40),an(0:40)
      dimension w(200),u(0:15,0:200)

      n=200
      en=10.0
      ak=((1/20.9)*(en))**0.5      ! onda incidente, ec. 10.12 de la pag. 210
(Computational Physics)
      VC=1.44                      ! constante de Coulomb en unidades de [r]=[fermis] y
[m]=[MeV]
      h=0.05
      r(0)=0.

      do i=1,n
      r(i)=r(i-1)+h
      enddo

      do 1 il=0,15
      call ajn(ak*h,aj,an)
      sl=il
      u(il,0)=0.                  ! onda viajando inicialmente en el origen, fijado a cero
en el punto i=0
      u(il,1)=aj(il+1)*ak*h      ! onda viajando posteriormente en el punto i=1, valor
razonable

      do 2 i=1,n-1

      pot=VC/r(i)                ! potencial repulsivo de Coulomb, ecuacion (10.193), pag.
246 (Computational Physics )

      w(i)=ak**2-(pot/20.9)-sl*(sl+1.)/r(i)**2
      u(il,i+1)=2.*u(il,i)-u(il,i-1)-h**2*w(i)*u(il,i)

      if (il.eq.15) print 25, r(i),u(il,i) ! imprime la distancia radial "r(i)" y las
"u's" para un valor de "l"

25  format(f6.2,e14.5)
2   continue

c      print 26, il,u(il,i) ! imprime el momento orbital y las soluciones de u's en
el ultimo punto de la malla, n=200

26  format(i5,e16.5)
1   continue

end

c      include 'pleg.for'      ! polinomios de Legendre
      include 'ajn.for'        ! funciones de Bessel

```


c package contains two routines, one to calculate simple $P_n(x)$ and
c another to calculate $P_{nm}(x)$ (associated Legendre functions)

```
subroutine pleg (x,pl,lmax)
implicit real*8 (a-h,o-z)
```

c calculates legendre polys for $x=\cos \theta$ for $l=0$ (in 1)

c to $l=lmax$ (actually $lmax-1$)

```
dimension pl(50)
```

```
pl(1)=1.
```

```
pl(2)=x
```

```
if (lmax.lt.3) return
```

```
do 10 il=3,lmax
```

```
10 pl(il)=((2.*il-3.)*x*pl(il-1)-(il-2.)*pl(il-2))/(il-1.)
```

```
return
```

```
end
```

```
subroutine pl (m,x,p)
```

c calculates associated Legendre polys for single m and $l=0$ to 51

```
dimension p(51)
```

```
c=x
```

```
s=sqrt(1.-x**2)
```

```
if (m) 10,10,20
```

```
10 p(1)=1
```

```
p(2)=c
```

```
go to 50
```

```
20 do 30 l=1,m
```

```
30 p(l)=0.0
```

```
a=1.0
```

```
am=m
```

```
do 40 i=1,m
```

```
ai=i
```

```
40 a=a*(2.0*ai-1.0)
```

```
p(m+1)=a*s**m
```

```
p(m+2)=a*(2.0*am+1.0)*s**m*c
```

```
50 n=m+2
```

```
do 60 l=n,50
```

```
a=2*l-1
```

```
b=l+m-1
```

```
d=l-m
```

```
60 p(l+1)=(a*c*p(l)-b*p(l-1))/d
```

```
return
```

```
end
```

c calculates the spherical Bessel and Neumann functions

```
      subroutine ajn(x,aj,an)
      implicit real *8 (a-h,o-z)
      dimension aj(2), an(2)
      if (x.ne.0.0) go to 20
      aj(1)=1.0
      ain=1.0
      an(1)=ain
      do 10 i=2,25
      aj(i)=0.0
10    an(i)=ain
      return
20    s=dsin(x)
      c=dcos(x)
      aj(1)=s/x
      an(1)=-c/x
      aj(2)=s/x**2-c/x
      an(2)=-c/x**2-s/x
      do 30 lp=3,25
      al=lp-1
      aj(lp)=(2.0*al-1.0)*aj(lp-1)/x-aj(lp-2)
30    an(lp)=(2.0*al-1.0)*an(lp-1)/x-an(lp-2)
      if (x.gt.6.0) return
      acon=1.0
      z=.50*x**2
      do 50 lp=1,25
      al=lp-1
      s=1.0
      t=1.0
      do 40 i=1,25
      aa=i
      t=-t*z/(aa*(2.0*al+2.0*aa+1.0))
40    s=s+t
      aj(lp)=acon*s
      acon=acon*x/(2.0*al+3.0)
50    continue
      return
      end
```



```

dimension a(5,6), b(5,6), y(5), x(5)

y(1) = 0.468
y(2) = 0.695
y(3) = 0.398
y(4) = 0.913
y(5) = 0.483

a(1,1) = 0.546
a(1,2) = 0.447
a(1,3) = 0.242
a(1,4) = 0.194
a(1,5) = 0.795
a(2,1) = 0.380
a(2,2) = 0.276
a(2,3) = 0.581
a(2,4) = 0.108
a(2,5) = 0.416
a(3,1) = 0.721
a(3,2) = 0.022
a(3,3) = 0.853
a(3,4) = 0.068
a(3,5) = 0.312
a(4,1) = 0.151
a(4,2) = 0.759
a(4,3) = 0.186
a(4,4) = 0.597
a(4,5) = 0.757
a(5,1) = 0.192
a(5,2) = 0.509
a(5,3) = 0.041
a(5,4) = 0.411
a(5,5) = 0.632
a(1,6) = y(1)
a(2,6) = y(2)
a(3,6) = y(3)
a(4,6) = y(4)
a(5,6) = y(5)

open (55,file='gaussian.out',status='unknown')

call gauss (a, 5, 6, 5)
call m_display (a, 5, 6)

stop
end

subroutine gauss(a,n,m,ldim)
dimension t(1000),a(ldim,1)
do 10 i=1,n-1
con=1./a(i,i)
do 5 k=1,m+1-i
5 t(k)=-con*a(i,k+i-1)
call elim (a(i,i),t,n-i,m+1-i,ldim,con)
10 continue

```



```
    return
  end

  subroutine elim(a,t,nn,m,ldim,con1)
    dimension a(ldim,1),t(1)
    do 4 i=2,nn+1
      con=a(i,1)
      do 3 j=1,m
3 a(i,j)=a(i,j)+con*t(j)
      !a(i,1)=con1*con
4 continue
    return
  end

  subroutine m_display (a, l_row, l_col)

    dimension a(l_row, l_col)
    do i=1,l_row
      print 10,(a(i,j),j=1,l_col)

      write(55,10) (a(i,j),j=1,l_col)
10  format (6F10.3)
    enddo

    print *, ""
    return
  end
```

c Minimos cuadrados para la obtencion de los parametros a1 y a2 de la
c ecuacion lineal $y = a_1 + a_2 * x$. Solucion: $a_1 = -0.07$ y $a_2 = 8.62$

```
implicit real*8(a-h,o-z)
DATA SX/0./, SY/0./, X2/0./, XY/0./
OPEN(5,FILE="mcuadrados.dat")
READ(5,*) N
1  FORMAT(I5)
DO 170 I=1,N
  READ(5,*) X,Y
2  FORMAT(2F10.0)
  SX=SX+X
  SY=SY+Y
  X2=X2+X*X
  XY=XY+X*Y
170 CONTINUE
  XM=SX/N
  YM=SY/N
  A1=(N*XY-SX*SY)/(N*X2-SX*SX)
  A0=YM-A1*XM
  OPEN(6,FILE="mcuadrados.out")
  WRITE(6,3) A0, A1
3  FORMAT(' ',2F10.7)
  STOP
  END
```